Lequn Chen 陈乐群

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Education

University of Washington	Seattle, WA
Ph.D., Computer Science, Advisor: Arvind Krishnamurthy	Sep 2018–(Expected) Mar 2024
Thesis: Multi-tenant Machine Learning Model Serving Systems on GPU Clusters	
Research Domain: Machine Learning Systems, Distributed Systems, Operating Systems	
Teaching Assistant: CSE550 Computer Systems, CSE552 Distributed and Parallel Sys	tems
ACM Honors Class, Shanghai Jiao Tong University	Shanghai, China
Bachelor, Computer Science, Advisors: Weinan Zhang, Gui-Rong Xue, and Yong Yu	Sep 2014–Jun 2018
Cornell University	Ithaca, NY
Visiting Research Intern, Advisors: Emin Gün Sirer and Kai Mast	Jul 2017–Dec 2017

Selected Publications

My Ph.D. research is dedicated to improving model serving efficiency in multi-tenant setting. The following work explores related research problems, including (1) GPU batching efficiency under latency constraints. (2) Handling bursty requests. (3) Resource consolidation and autoscaling. (4) Computation and storage amortization across tenants. (5) State affinity across iterations.

- 1. Punica: Multi-Tenant LoRA Fine-Tuned LLM Serving (arXiv 2310.18547) Lequn Chen, Zihao Ye, Yongji Wu, Danyang Zhuo, Luis Ceze, Arvind Krishnamurthy 2. Atom: Low-bit Quantization for Efficient and Accurate LLM Serving (arXiv 2310.19102) Yilong Zhao, Chien-Yu Lin, Kan Zhu, Zihao Ye, Lequn Chen, Size Zheng, Luis Ceze, Arvind Krishnamurthy, Tianqi Chen, Baris Kasikci (arXiv 2308.07470)
- 3. Symphony: Optimized Model Serving using Centralized Orchestration Lequn Chen, Weixin Deng, Anirudh Canumalla, Yu Xin, Matthai Philipose, Arvind Krishnamurthy
- 4. Nexus: A GPU Cluster Engine for Accelerating DNN-Based Video Analysis (SOSP'19) Haichen Shen, Lequn Chen, Yuchen Jin, Liangyu Zhao, Bingyu Kong, Matthai Philipose, Arvind Krishnamurthy, Ravi Sundaram

Technical Skills

System Programming: C++, Python, Rust, asynchronous, multithread, multiprocess, distributed, RDMA Machine Learning: PyTorch, Numpy, Matplotlib, TensorFlow, JAX, XLA, HuggingFace Full Stack: Web Frontend, Backend, PostgreSQL, Grafana, Docker, Kubernetes, CI/CD, Sysadmin, Security

Industry Experience

Google

Software Engineering Intern, Vertex AI, Disaggregated model serving.

- Design and implementation a model rewriting tool for disaggregated serving.
- Measurement of latency overhead and estimation of benefits in total cost of ownership.
- Rule-based model optimization for disaggregated serving.

Microsoft Research

Research Intern, WatchFor Project

- Investigated into the Pareto frontier of accuracy-latency trade-off of transfer learning models.
- In-depth study of how to perform transfer learning and neural architecture search effectively and efficiently. • Explored advanced compiler optimization opportunities and challenges for the Pareto frontier models, e.g., GPU
- memory sharing across models, layer-based optimization caching.

Google

Software Engineering Intern, **Tango** Team, Cache Invalidation and Notification

- In-depth discussion of the Virtual Object Set feature of the next-generation Tango.
- Added a new feature to the Memcache service: replication.
 - Reasoned about consistency guarantees of the new feature.
 - Implemented with 10k lines of C++ code.
 - Covered by unit tests and integration tests.

Seattle, WA Jun 2022–Sep 2022

Redmond, WA

Jun 2021–Sep 2021

Kirkland, WA

Jun 2019–Sep 2019